



Stonewall Sports National Tournament Official Rulebook: CORNHOLE

(Last Updated: March 25, 2025)

Stonewall Sports is For All

Stonewall Sports is dedicated to creating a community of diverse participants via organized sports and activities that take place in inclusive spaces. We are founded on the pillars of respect, holistic wellness, open-mindedness and the appreciation of diverse backgrounds.

Our shared responsibility is to bring our community together, empower individuals, and provide a safe, welcoming, and supportive environment to learn and grow, thus uplifting those who are part of the Stonewall community and beyond.

We believe in uplifting and celebrating all individuals within the LGBTQIA+ community — including lesbian, gay, bisexual, transgender, non-binary, Two-Spirit and queer people, among others — and we welcome friends and allies into these spaces with open arms.

In pursuit of these values, we encourage each of our participating teams to embrace these principles with representation from members of the LGBTQIA+ community. Our Sports Operations team is empowered and encouraged to open a dialogue with teams when they see an opportunity to promote diversity and inclusivity within our spaces.

Please review and abide to the following throughout the tournament:

- [**Stonewall Sports Player Code of Conduct**](#)
- [**Stonewall Sports National Tournament Uniform Policy**](#)

Tournament Format

Exhibition Style Tournament

The Cornhole Exhibition is designed to maximize playing time for all participants. Teams are guaranteed three matches throughout the exhibition. A match is defined as the best of three games (i.e. your team will play up to three games within one match).

Standings

The standings for the exhibition style format will be based on the result of the team's performance over three matches. At the conclusion of each match, a team will earn points towards the overall standings, in accordance with the chart below.

Match Result	Points Awarded
2-0	2.0
2-1	1.5
1-1	1.0
1-2	0.5
0-2	0.0

After all teams have played their three matches, teams will be ranked in order based on the amount of points earned. The points ratio will be calculated to break any ties in the standings. The points ratio is defined as the total points scored (PS) to the total points scored against (PA) across all matches.

Equipment and Court Layout

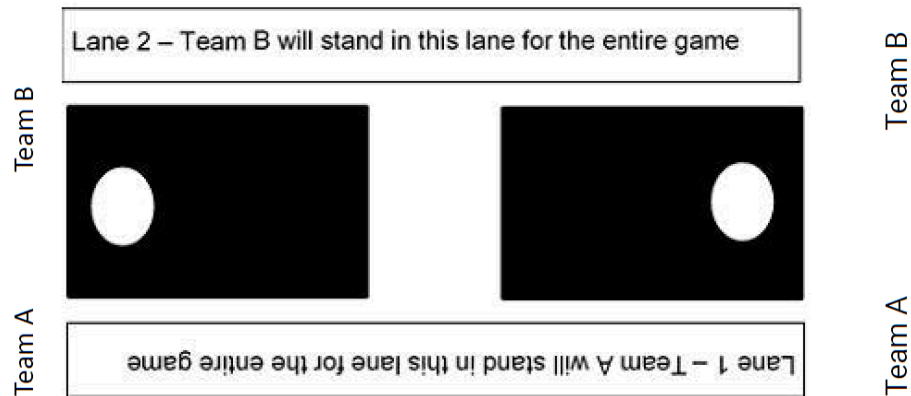
Court Layout

A regulation size cornhole court is 8 feet wide and 40 feet long (8' x 40') with a recommended vertical clearance of 12 feet (12').

There are two (2) player's lanes:

- Lane 1 on the left side of the board while facing the court; and
- Lane 2 on the right side of the board while facing the court.

Once players choose their lanes, they cannot switch during the game. Players stand across from each other during the game.



Boards are positioned 27 feet (27') from the front edge to the front edge of the board.

A designated pitcher's box is a 4 feet by 3 feet area (4' x 3') at each end of the court and on both sides of each board; four (4) boxes in all.

The front edge of the cornhole board is the foul line. Players are responsible for making sure the court is in good playing condition prior to starting the match. No foreign substance (such as Pledge®, talc powder, baby powder, silicone sprays) may be applied to the playing surface or bags by an individual player before or during cornhole play. A dry clean cloth may be used to wipe down the boards prior to the start of the game.

Boards

Hardwood plywood playing surface measuring 47.5 to 48 inches by 23.5 to 24 inches (47.5-48" x 23.5-24"). The playing surface has a minimum thickness of $\frac{1}{2}$ inch ($\frac{1}{2}$ ") with cross-section backing, or $\frac{3}{4}$ inch ($\frac{3}{4}$ ") with or without cross-section backing. Each Board in a set should weigh no less than 25 pounds.

Each hole is 6 inches (6") in diameter, centered 9 inches (9") from the top of the board and centered from each side edge.

The front of the board is 3 to 4 inches (3-4") from the ground to the top of the playing surface.

The back of the board is 12 inches (12") from the ground to the top of the playing surface.

The playing surface should be finished-sanded to a very smooth texture. There should be little to no blemishes in the wood surface that may disrupt or distort play.

The playing surface can be painted with a high gloss latex paint or varnish. The surface should allow bags to slide when thrown, but not be so slippery that the bags slide back down the platform.

Bags

Each bag is made from two fabric squares with double-stitched seaming.

The bags should be made from a durable fabric like canvas, twill, or synthetic suede. Each bag measures roughly 6 inches by 6 inches (6" x 6") and weighs 15 to 16 ounces.

From time to time, bags will be replaced due to wear and tear.

Teams are NOT allowed to take the bags with them after a game. They must stay with the cornhole boards and other equipment.

Game Play

Game Times

Game times will be published two weeks in advance of the exhibition. All games will be scheduled between 12:00 pm and 4:30 pm. There is a 10-minute grace period; once exceeded, you will not participate in the first game of the day. If your team does not have enough players (two) for the second game, your team will forfeit for the remainder of the day.

At least two (2) players need to be present at the start time. If additional players arrive after the start time of the first game, they may not participate in the first game but may participate in the remaining games that day.

For example, a team has three people on time, the fourth player arrives after the 10-minute rule, that player may play in the remaining two frames of the game.

Official Attire

While participating, players must wear the official Stonewall Sports t-shirt designated for the national tournament. Players are permitted to alter or decorate their shirts; however, no alterations or decorations may infringe on the Tournament's or Sponsors' logos, and nothing inappropriate may be written on the shirt. Players must wear their shirts to play.

Players/Teams

Teams consist of a maximum of six (6) players and a minimum of two (2) players to play each game. Only four (4) players are allowed to play during a game. The fifth and sixth player must be rotated throughout games so each player can play. Player/Team A competes against Player/Team B. Both players stay in their designated lane for the whole game. Players start the game at the headboard and will alternate pitching bags (Player A then Player B) until each player has pitched all (four) of their bags. Players will alternate pitching bags at each frame, so all players are allowed to participate in each game.

Teams will rotate players. Rotation is up to the teams and must be fair for every team member playing.

Players on opposing teams need to agree on the score and announce to the other side before the next frame begins. Each team's captain will sign off on the score sheet after each game. The signature means that each team's captain agrees to the game score.

Score sheets must be turned into a member of the cornhole committee or the cornhole commissioner for the scores to be recorded. Please leave the score sheet on the clipboard. Please do not take the clipboard/score sheet with you.

At the Start of the Game

The player/team winning the rock-paper-scissors chooses which side of the board OR if they would like to pitch first.

Pitching

Players alternate pitching bags (one player at a time) until each team has pitched all (four) of their bags.

For example: Player A pitches; once a bag lands on board or in the hole, Player B pitches, alternating until all four bags on each team are thrown.

A player must pitch all (four) cornhole bags from their designated cornhole pitcher's box lane.

Players must deliver the bag with an under-hand release.

One foot or appendage must be completely within the pitcher's box at the time of releasing the bag.

When pitching a bag, players must release the bag before any part of the player's body touches the ground on or beyond the foul line.

A player must pitch each cornhole bag within 30 seconds of their opponent's bag coming to rest.

Pitching the Next Frame

The player/team who scored in the preceding frame shall pitch first in the next frame. If neither player/team scores, the player/team who pitched first in the preceding frame shall retain first pitch in the next frame.

Accidental Release

Any cornhole bag that leaves a player's hand once the final step (if taken) and final forward swing of the delivery process has started shall count as a pitched bag. A cornhole bag that is accidentally dropped by a player before the final step (if taken) and final forward swing has started shall NOT be considered a foul bag and may be picked up and pitched.

Pitching Out of Turn

If a player pitches out of turn at any time during a frame, their pitch will be considered a Foul Bag and swept from the playing surface.

If the out-of-turn bag affects any bags in play, their opponent has the option of returning all cornhole bags to their original position on the playing surface or leaving all bags as they are.

If the error is not discovered until after two (2) cornhole bags have been pitched, the frame shall continue and be scored accordingly.

No timeouts are allowed during timed play.

Scoring/Timing

The game shall be played to 21 points. The first player/team to reach (or exceed) that amount at the conclusion of a frame is the winner.

Two (2) total games will be timed at 60 minutes, or whatever team wins best out of three. There may be extra time depending on how fast a game is played. Whichever team has the higher score at the end of the frame when the time concludes will win.

If the teams are tied at the end of timed play, it will be recorded as a tie. If a game is not finished in the allotted time, the team with the most points will be declared the winner.

Teams are expected to play both games, time permitting.

Cancelling Scoring: The points of one player cancel out the points of their opponent. Using this method, only one player/team can score in each frame.

“Woody”: Each woody is worth one (1) point. This is any cornhole bag that has been pitched and remains on the cornhole board playing surface at the conclusion of the frame.

“Cornhole”: Each cornhole is worth three (3) points. This is any cornhole bag that has been pitched and passes through the cornhole board hole at any time within the frame.

For example, the red team achieves one woody and two cornholes during the frame, yielding seven total points. Blue achieves two woodies and zero cornholes during the frame, yielding two total points. Therefore, the red team scores five ($7 - 2 = 5$) points for that frame.

Foul bag refers to any cornhole bag that has not been determined as a “woody” or “cornhole”, or was designated a foul bag as the result of rules violation, which includes the following:

- Any bag pitched without at least one foot or appendage completely inside the pitcher’s box at the time of release.
- Any bag not pitched within the 30 second time limit
- A bag pitched from a pitcher’s box other than their designated pitcher’s box.
- Any bag that contacted the court or the ground before coming to rest on the playing surface, including bouncing on the ground first.
- Any bag that comes to rest touching the ground and the board
- Any bag which struck a previously defined object, such as a tree limb, wire, indoor court ceiling, and so on.

No cornhole bags shall be moved before the scoring is determined. If a scoring decision is in doubt, a member of the Stonewall Cornhole committee or cornhole commissioner shall be called to determine the scoring for the frame in question.